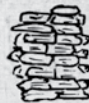




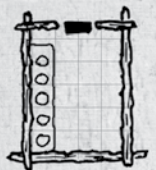
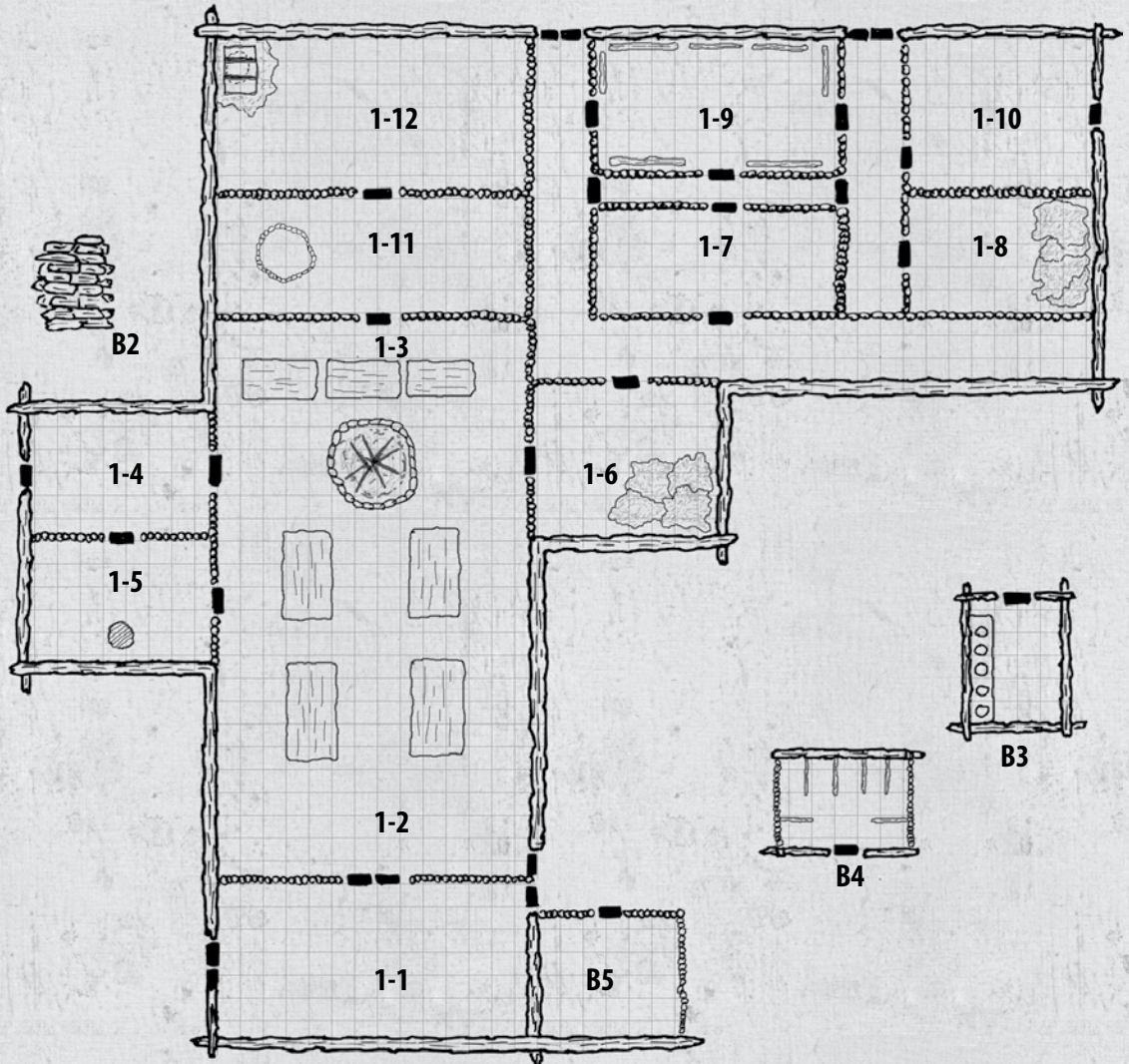
## Stronghold Interior



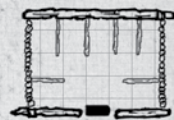
B1



B2



B3



B4

B5



## Stronghold Caverns

